

# SQL Application Development

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## Notes

# SQL APIs

- Interactive SQL command interpreters (e.g., DB2's command line processor) are simply domain-independent client programs that interact with an SQL database server
  - In general, it is necessary to write other client programs for specific applications
  - SQL has “bindings” for various programming languages that describe how applications written in those languages can be made to interact with a database server

## Note

The main problem is the “impedance mismatch” between set-oriented SQL and the application programming language. How should data be passed back and forth between the two?

## Notes

## Outline

## ① Embedded SQL

## Static Embedded SQL

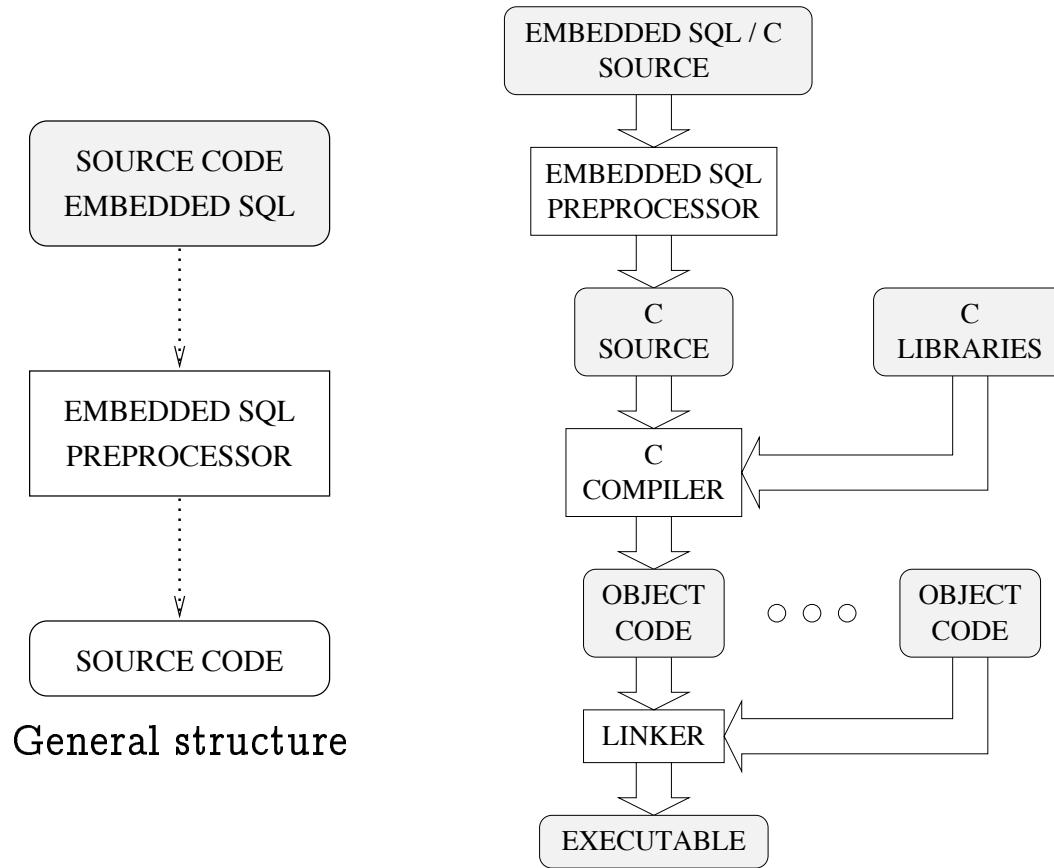
# Dynamic Embedded SQL

## ② Call Level Interfaces

## ③ Stored Procedures

## Notes

# Development Process for Embedded SQL Applications



## Notes

## A Simple Example

```
#include <stdio.h>
EXEC SQL INCLUDE SQLCA;
main() {
    EXEC SQL WHENEVER SQLERROR GOTO error;
    EXEC SQL CONNECT TO sample;
    EXEC SQL UPDATE Employee
        SET salary = 1.1*salary
        WHERE empno = '000370';
    EXEC SQL COMMIT WORK;
    EXEC SQL CONNECT RESET;
    return(0);
error:
    printf("update failed, sqlcode = %ld\n", SQLCODE );
    EXEC SQL ROLLBACK WORK
    return(-1);
}
```

## Notes

# Static Embedded SQL

- SQL DML and DDL can be embedded in a C program by prefixing with “EXEC SQL” and suffixing with “;”.
  - host variables are used to send and receive values from the database system
    - values can be sent by using host variables in place of constants.
    - values can be received by using host variables in an INTO clause.

## Note

*The SELECT statement is (potentially) different in embedded SQL.*

## Notes

# Declaring Host Variables

```
EXEC SQL BEGIN DECLARE SECTION;
char deptno[4];
char deptname[30];
char mgrno[7];
char admrdept[4];
char location[17];
EXEC SQL END DECLARE SECTION;

/* program assigns values to variables */

EXEC SQL INSERT INTO
    Department(deptno,deptname,mgrno,admrdept,location)
VALUES
    (:deptno,:deptname,:mgrno,:admrdept,:location);
```

## Notes

# Domain and Type Correspondence

Domain	C Type
INTEGER	long int v;
SMALLINT	short int v;
REAL	float v;
DOUBLE	double v;
CHAR( $n$ )	char v[n+1];
VARCHAR( $n$ )	char v[n+1]; or struct tag { short int len; char v[n]; }
DATE	char v[11];

## Note

Each SQL domain (type) corresponds to a type in the host language. See, e.g., the DB2 Application Development Guide for complete list.

## Notes

## Queries Using INTO

```
int PrintEmployeeName( char employeenum[] ) {  
EXEC SQL BEGIN DECLARE SECTION;  
    char empno[7];  
    char fname[16];  
    char lname[16];  
EXEC SQL END DECLARE SECTION;  
    strcpy(empno,employeenum);  
EXEC SQL  
        SELECT firstname, lastname INTO :fname, :lname  
        FROM employee  
        WHERE empno = :empno;  
if( SQLCODE < 0 ) { return( -1 ); } /* error */  
else if(SQLCODE==100){printf("no such employee\n");}  
else { printf("%s\n",lname); }  
return( 0 );  
}
```

## Notes

## Indicator Variables

- What if a returned value is NULL?
    - NULLs are handled using special flags called *indicator variables*.
    - Any host variable that might receive a NULL should have a corresponding indicator variable.
    - In C/C++, indicator variables are short ints

## Notes

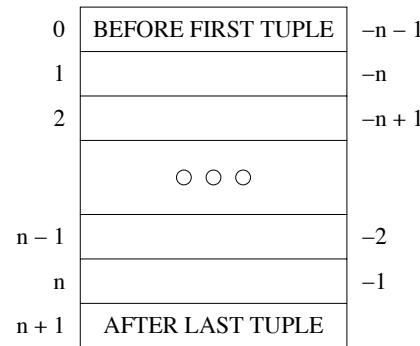
## Indicator Variables: An Example

```
int PrintEmployeePhone( char employeenum[ ] ) {  
    EXEC SQL BEGIN DECLARE SECTION;  
    char empno[7];  
    char phonenum[5];  
    short int phoneind;  
    EXEC SQL END DECLARE SECTION;  
    strcpy(empno,employeenum);  
    EXEC SQL  
        SELECT phoneno INTO :phonenum :phoneind  
        FROM employee WHERE empno = :empno;  
    if( SQLCODE < 0) { return( -1 ); } /* error */  
    else if(SQLCODE==100){printf("no such employee\n");}  
    else if (phoneind<0){printf("phone unknown\n");}  
    else { printf("%s\n",phonenum); }  
    return( 0 );  
}
```

## Notes

# Cursors

- If a query may return more than one row, then a *cursor* must be used to retrieve values from the result.
  - A cursor is like a pointer that refers to some row of the result. At any time, a cursor may be in one of three places:
    - before first tuple
    - on a tuple
    - after last tuple



## Notes

# Using Cursors

- ① Declare the cursor
    - Declaring a cursor associates a cursor identifier with a query.
  - ② Open the cursor
    - Opening a cursor (conceptually) causes the query to be evaluated, generating a result.
  - ③ Fetch one or more tuples using the cursor
    - Each call to the FETCH command returns values from one tuple of the generated result.
  - ④ Close the cursor

## Notes

# The FETCH Command Syntax

```
fetch [<location>] <cursor-name>  
      [ INTO <host-var1>, <host-var2> ... ]
```

- Possible locations:
    - NEXT (this is the default)
    - PRIOR
    - FIRST
    - LAST
    - ABSOLUTE  $n$
    - RELATIVE  $n$

Unfortunately, locations cannot be specified in DB2

## Notes

## Using Cursors: An Example

```
int PrintEmpNames() {  
    int rval; /* -1 for error, 0 for success */  
    EXEC SQL BEGIN DECLARE SECTION;  
    char fullname[30];  
    EXEC SQL END DECLARE SECTION;  
    EXEC SQL DECLARE C1 CURSOR FOR  
        SELECT firstname || ' ' || lastname FROM Employee;  
    EXEC SQL OPEN C1;  
    for(;;) {  
        EXEC SQL FETCH NEXT C1 INTO :fullname;  
        if (SQLCODE == 100) { rval = 0; break; }  
        else if (SQLCODE < 0) { rval = -1; break; }  
        printf("%s\n", fullname);  
    }  
    EXEC SQL CLOSE C1;  
    return(rval); }
```

## Notes

# Dynamic Embedded SQL

- Must be used when tables, columns or predicates are not known at the time the application is written.
  - Basic idea:
    - ① prepare the statement for execution: PREPARE
      - in static embedded SQL programs, statement preparation is handled at compile time by the preprocessor
    - ② execute the prepared statement: EXECUTE
  - Once prepared, a statement may be executed multiple times, if desired

## Notes

## Dynamic Embedded SQL: A Simple Example

```
EXEC SQL BEGIN DECLARE SECTION;
char s[100] =
  "INSERT INTO department VALUES ('000456','Legal',...)";
EXEC SQL END DECLARE SECTION;
EXEC SQL EXECUTE IMMEDIATE :s;
```

or, to factor cost of “preparing”

```
EXEC SQL BEGIN DECLARE SECTION;
char s[100] =
    "INSERT INTO department VALUES ('000456','Legal',..)";
EXEC SQL END DECLARE SECTION;
EXEC SQL PREPARE S1 FROM :s;
EXEC SQL EXECUTE S1;
EXEC SQL EXECUTE S1;
```

## Notes

# Dynamic Embedded SQL: Using Host Variables for Input

```
EXEC SQL BEGIN DECLARE SECTION;
char s[100] = "INSERT INTO employee VALUES (?, ?, ... )";
char empno[7];
char firstname[13];
...
EXEC SQL END DECLARE SECTION;

EXEC SQL PREPARE S1 FROM :s;
strcpy(empno, "000111");
strcpy(firstname, "Ken");
...
EXEC SQL EXECUTE S1 USING :empno, :firstname, ... ;
```

## Notes

## Placeholders

- In the query string  
"INSERT INTO employee VALUES (?, ?, ...)";  
the ? are called *placeholders*
  - placeholders can appear where literals can appear - not in place of relation names, column names, etc.
  - host variable values replace the placeholders when the prepared statement is executed
  - the USING clause is used to specify which host variables should replace the placeholders:  
EXEC SQL EXECUTE S1 USING :empno, :firsname, ...;
  - USING can only be used with previously-prepared statements,  
not with EXECUTE IMMEDIATE

## Notes

# Dynamic Single-Row Queries

```
EXEC SQL BEGIN DECLARE SECTION;
char s[100] =
"select lastname,salary from employee where empno=?";
char empno[7];
char lastname[16];
double salary;
short int salaryind;
EXEC SQL END DECLARE SECTION;
EXEC SQL PREPARE S1 FROM :s;
EXEC SQL EXECUTE S1
    INTO :lastname, :salary :salaryind USING :empno
```

- INTO (with EXECUTE) in dynamic SQL is like INTO (with SELECT) in static
  - Note: our DB2 version does not allow the use of INTO with EXECUTE. A dynamic cursor must be used to retrieve values.

## Notes

## Dynamic Cursors

```
EXEC SQL BEGIN DECLARE SECTION;
char s[100] =
"select lastname,salary from employee where edlevel=?"
short int edlevel;
char lastname[16];
double salary;
short int salaryind;
EXEC SQL END DECLARE SECTION;
EXEC SQL PREPARE S1 FROM :s;
EXEC SQL DECLARE C1 CURSOR FOR S1;
edlevel = 18;
EXEC SQL OPEN C1 USING :edlevel;
while( ... ) {
    EXEC SQL FETCH FROM C1
        INTO :lastname, :salary:salaryind;
}
```

## Notes

## Descriptors and the SQLDA

- if the numbers and types of input and output values are not known in advance, SQL *descriptors* can be used determine them at run-time
  - an SQLDA (descriptor area) is used to hold a description of the structure (number of attributes and their types) of a query result.
  - the DESCRIBE command can be used to populate a descriptor area, that is, to find out the structure of a query result

## Notes

## JDBC, ODBC and CLI

- CLI (Call-Level Interface) is a vendor-neutral ISO standard programming interface for SQL database systems. It is similar to ODBC.
  - ODBC (Open Database Connectivity), popularized by Microsoft, is a programming interface for SQL database systems.
  - JDBC (Java Database Connectivity) is a collection of Java classes that provide an ODBC/CLI-like programming interface.
  - Why?
    - An embedded SQL program used to access one DBMS must be recompiled before it can be used to access a different DBMS.
    - A CLI/ODBC/JDBC program need not be recompiled - a single application may even access multiple DBMS at the same time.

## Notes

## CLI Overview

- Main ideas for both dynamic SQL and CLI/ODBC/JDBC
    - ① Queries are represented as strings in the application
    - ② Queries are prepared and then executed
    - ③ In general, app will not know number and type of input parameters and number and type of output parameters - descriptor areas are used to hold type info (meta data) and actual data.
      - “describing” a query causes DBMS to analyze query and place type info into descriptor area
      - app can read type info
      - app can place data into descriptor (or into vars to which descriptor points) before executing the query, and can place result data into the descriptor through a cursor afterwards.

## Notes

## A CLI Example

```
SQLHANDLE henv; /* an environment handle*/
SQLHANDLE hdbc; /* a connection handle */
SQLHANDLE hstmt; /* a statement handle */
SQLCHAR numteamsquery[] = "select count(*) from teams";
SQLAllocHandle(SQL_HANDLE_ENV, SQL_NULL_HANDLE, &henv);
DBconnect(henv, &hdbc, server, uid, pwd);
SQLAllocHandle( SQL_HANDLE_STMT, hdbc, &hstmt );
SQLExecDirect(hstmt, numteamsquery, SQL_NTS ); /* execute */
SQLFetch(hstmt); /* get one row of the result */
SQLGetData(hstmt, 1, SQL_C_LONG, &numteams,
           sizeof(numteams), &bytesremaining);
SQLFreeStmt(hstmt, SQL_CLOSE); /* close the statement */
```

## Note

*CLI/ODBC interface is similar to dynamic embedded SQL, but syntax is entirely valid host language.*

## Notes

# Stored Procedures

## Idea

*A stored procedure executes application logic directly inside the DBMS process.*

- Possible implementations
    - invoke externally-compiled application
    - SQL/PSM (or vendor-specific language)
  - Possible advantages of stored procedures:
    - ① minimize data transfer costs
    - ② centralize application code
    - ③ logical independence

## Notes

## A Stored Procedure Example: Atomic-Valued Function

```
CREATE FUNCTION sumSalaries(dept CHAR(3))
    RETURNS DECIMAL(9,2)
LANGUAGE SQL
RETURN
    SELECT sum(salary)
    FROM employee
    WHERE workdept = dept
```

## Notes

## A Stored Procedure Example: Atomic-Valued Function

```
db2 => SELECT deptno, sumSalaries(deptno) AS sal \
=> FROM department
```

DEPTNO SAL

A00	128500.00
B01	41250.00
C01	90470.00
D01	-
D11	222100.00
D21	150920.00
E01	40175.00
E11	104990.00
E21	95310.00

9 record(s) selected.

## Notes

## A Stored Procedure Example: Table-Valued Function

```
CREATE FUNCTION deptSalariesF(dept CHAR(3))
    RETURNS TABLE(salary DECIMAL(9,2))
    LANGUAGE SQL
RETURN
    SELECT salary
    FROM employee
    WHERE workdept = dept
```

## Notes

## A Stored Procedure Example: Table-Valued Function

```
db2 => SELECT * FROM TABLE \
=> (deptSalariesF(CAST('A00' AS CHAR(3)))) AS s
```

## SALARY

52750.00  
46500.00  
29250.00

3 record(s) selected.

## Notes

## A Stored Procedure Example: Multiple Results

```
CREATE PROCEDURE deptSalariesP(IN dept CHAR(3))
    RESULT SETS 2
    LANGUAGE SQL
BEGIN
    DECLARE emp_curs CURSOR WITH RETURN FOR
        SELECT salary
        FROM employee
        WHERE workdept = dept;

    DECLARE dept_curs CURSOR WITH RETURN FOR
        SELECT deptno, sumSalaries(deptno) as sumsal
        FROM department;

    OPEN emp_curs;
    OPEN dept_curs;
END
```

## Notes

## A Stored Procedure Example: Multiple Results

```
db2 => call deptSalariesP('A00')
```

## SALARY

52750.00

46500.00

29250.00

DEPTNO SUMSAL

A00 128500.00

B01 41250.00

C01 90470.00

D01      NULL

D11 222100.00

D21 150920.00

E01 40175.00

E11 104990.00

E21 95310.00

"DEPTSALARIESP" RETURN\_STATUS: "0"

## Notes

## A Stored Procedure Example: Branching

```
CREATE PROCEDURE UPDATE_SALARY_IF
    (IN employee_number CHAR(6), INOUT rating SMALLINT)
LANGUAGE SQL
BEGIN
    DECLARE not_found CONDITION FOR SQLSTATE '02000';
    DECLARE EXIT HANDLER FOR not_found
        SET rating = -1;
    IF rating = 1 THEN
        UPDATE employee
        SET salary = salary * 1.10, bonus = 1000
        WHERE empno = employee_number;
    ELSEIF rating = 2 THEN
        UPDATE employee
        SET salary = salary * 1.05, bonus = 500
        WHERE empno = employee_number;
    ELSE
        UPDATE employee
        SET salary = salary * 1.03, bonus = 0
        WHERE empno = employee_number;
    END IF;
END
```

## Notes